

Registration Instructions for Entering Freshmen

The normal academic load for ADM students is six courses per semester. The courses comprise Foundation Studio Core, Art History and General Education Requirement (GER) courses.

Foundation Studio courses can only be taken during Year One and each course comprises 3-4 hours of studio coursework per week for 3 Academic Units (AUs).

Students are to check their personalized date and time for registration through the StudentLink.

In Semester One, all ADM Year One students will be pre-allocated (automatically enrolled) the following SIX Foundation courses:

DN1001 Foundation Drawing

DN1002 Foundation 2D

DN1003 Foundation 3D

DN1004 Foundation 4D

DD1003 Introduction to the Histories of Art I

*DD0000 Writing Narratives for Creative Media **or** HW0209 Academic Communication in the Arts, Design and Media Studies

*Note: All ADM students are to read **two** compulsory GER Core Communication Skills courses, **DD0000** Writing Narratives for Creative Media or **HW0209** Academic Communication in the Arts, Design and Media Studies in Year One. All ADM Year One students are pre-allocated in one of the two GER-CORE Communication Skills course in Semester One but are required to register the other GER-CORE Communication Skills course on their own in Semester Two.

The courses DD1003 Introduction to the Histories of Art I and DD1004 Introduction to the Histories of Art II are Core Art History requirements in all majors and are offered during Semesters One and Two respectively. These courses comprise a 2-hour lecture and a 1½-hour tutorial per week. Each course carries 3 AUs.

In Semester Two, all students have to register for their courses through the Students Automated Registration Systems (STARS). Students can refer to the Step-by-Step Guide on Course Registration for more information.

All ADM Year One students will register the 2nd GER Core Communication Skills course and their Foundation courses dependent on their allocation of Major, as there are two different sets of Foundation courses for Design Art and Media Art respectively.

Please refer to the specific Foundation Studio course requirements for each Area of Major for Semester Two in [The New BFA in Design Art and Media Art](#).

Specific Foundation Studio courses Requirements in Semester Two, depending on Major are as follows:

	DESIGN ART	MEDIA ART
Course 1	DN1009 Graphic Form <i>(Core)</i>	DN1012 Concepts of Digital Imaging <i>(Core)</i>
Course 2	DN1010 Experimental Interaction <i>(Core)</i>	DN1016 Visual Storytelling <i>(Core)</i>
Course 3	DN1011 Form and Visualisation <i>(Core)</i>	<u>Choose one of the following</u> <i>(Compulsory Major PE):</i> DN1014 Drawing for Animation DN1015 Practical Digital Filmmaking DN1012 Black and White Film Photography

General Education Requirement (GER)

On top of the two GER Core - Communication Skills courses, ADM students are also required to take GC0001 Introduction to Sustainability: Multidisciplinary Approaches and Solutions (1 AU) and one GER Prescribed Elective – Liberal Arts (LA) in **Year One, Semester Two.**

List of GER Prescribed Electives and Unrestricted Electives can be found [here](#).

Course Registration and Add/Drop Periods

You may not shift groups or withdraw from any pre-enrolled courses without approval of the Associate Chair (Academic) and consultation with the Assistant Director (Undergraduate Programmes).

In Semester One, students are automatically enrolled in the Foundation Studio courses and one GER Core – Communication Skills course.

In Semester Two, students are to enroll for all courses on their own during their personalized registration schedule.

Students who are not exempted from the English Proficiency are required to enroll in the English Proficiency course during add/drop period.

The English Proficiency course does not carry any AUs. The course comprises a 2-hour lesson per week. Those required to take this course have to register through STARS.

The course registration period will be per university-designated times and will follow the standard university process and procedures. Please refer to the [university course registration information page](#).

It is the responsibility of each student to complete the registration procedure in a timely manner.

Academic Advisement

It is the responsibility of the student to complete the registration procedure in a timely manner. For additional information students may contact the Assistant Director (Undergraduate Programmes). Application for advanced placement will take place in the first few weeks of Semester One.

Academic Overload

The standard academic load For Year One is 17-19 AUs. Year One students may NOT overload in Semester One. During course registration for Semester Two, Year One students with exceptional academic performance may overload up to a maximum of 22 AUs per semester. Students considering an overload must request the Academic Associate Chair's approval. Please contact the Assistant Director (Undergraduate Programmes) for details.

Minors

Students in the School of Art, Design & Media may enroll in Minors starting in their second year of studies. For more information on approved minors please refer to the [Minor Programme for Undergraduate](#).

Second Major

Students in the School of Art, Design & Media may choose to pursue a Second Major available in the School of Humanities (SoH), School of Social Sciences (SSS) and the Wee Kim Wee School of Communication and Information (WKWSCI), all under the College of Humanities, Arts, and Social Sciences starting in their second year of studies. For more information please refer to [Second Major Programme for ADM Students](#).

Information Update on Course Registration

Students will be notified of the course registration schedule by the university's Office of Academic Services via their NTU email account.

Year One Semester One Course Descriptions

DN1001 Foundation Drawing

3 AUs, Prerequisite: Nil

To begin to develop students' ability to compose and organise a drawing and to reflect upon its content and form, as part of a practice-based introduction to the basic principles of drawing from observation.

DN1002 Foundation 2D

3 AUs, Prerequisite: Nil

This studio course introduces students to the basic elements and principles of 2D design and colour theory and practice. The course will provide students with the opportunity to develop confidence and skills in using a diverse range of media and practical techniques for creative problem solving. The course aims to offer a fresh and stimulating approach towards creative thinking that will develop students' skills in research, observation, interpretation, and self-expression. The special emphasis will be placed on signification and cultural context, originality through understanding of the use of visual reference and gaining awareness of the historical and contemporary resources of 2D graphic, visual and textual information.

DN1003 Foundation 3D

3 AUs, Prerequisite: Nil

This is a studio-oriented foundation workshop where students are given the opportunity to experience the creative design process and adopt the appropriate tools, attitude and sensitivities towards the development of their ideas into 3-dimensional work. Students are guided with appropriate precedent studies while engaging in hands-on studio projects involving differing degrees of construction and making.

DN1004 Foundation 4D

3 AUs, Prerequisite: Nil

This studio course exposes students to basic concepts, elements and principles used by artists and designers in 4D (time-based) creative practices. Drawing on historical and contemporary time-based creative practices, the course will provide opportunities for students to develop basic competencies, aesthetic and creative problem solving skills through the creation of short form time-based work that explores the potential image, sound, time and space in shaping viewer's perception. The course provides students a context to explore and situate their creative interest for more advanced exploration of time-based creative practice.

DD1003 Introduction to Art Histories I

3 AUs, Prerequisite: Nil

This intensive, one semester lecture course aims to provide a foundational understanding of western art historical content and methods alongside foundation level academic reading, writing, presentation and referencing skills. This course also facilitates the drawing of direct connections between art historical subject matter and ADM studio disciplines.

Year One Semester Two Course Descriptions – DESIGN ART

DN1009 Graphic Form
3 AUs, Prerequisite: Nil

This course aims to develop your understanding of principles that underlie all good graphic design, whether print-based, web or digital. The goal of this course is to equip you with a set of practical and conceptual tools for both making and communicating in the field of graphic design. As you are gradually introduced to the basics of concepts such as research, typography, color, form, composition and layout, you will learn how to become visually aware and design literate. You will be introduced to invaluable practical skills and technologies of design production, both on screen and in print. Finally, you will be placing and viewing these visual and technical skills and creating your own visual language.

DN1010 Experimental Interaction
3 AUs, Prerequisite: Nil

This course introduces students to the basic principles of interaction with media through collaboration, play and group-based projects. The overarching concept of interaction is investigated throughout the course in lectures, readings, and discussion of media art, which accompanies the hands-on projects. Students will be working with digital, networked, and social media, as well as found objects and other materials to explore viewer interaction and peer-to-peer forms of creative play. The course involves a study of DIY (Do it Yourself) and maker culture that better informs an understanding of interdisciplinary and open source thinking critical to the spirit of sharing and collaboration in the arts and design.

DN1011 Form and Visualisation
3 AUs, Prerequisite: Nil

This course forms a practical exploration, at an introductory level, of manual visualization and model-making skills necessary for the formulation, visualization and presentation of objects and spaces. As students, you do a series of assignments across a range of domain areas, to gain an understanding and to have an initial exposure to the form and visualization skill sets used by designers.

Year One Semester Two Course Descriptions – MEDIA ART

DN1012 Black and White Film Photography
3 AUs, Prerequisite: Nil

This course will introduce you to the principles of photography. You will learn all aspects of the black and white photographic process in the traditional wet darkroom such as film development, contact printing, enlarging and proper use of chemicals. Lectures, demonstrations, critiques and hands-on practice will clarify techniques, while encouraging creative approaches to making photographic images. There will be slide lectures to introduce photographers of historical relevance. Assignments and projects will allow you to explore content, make aesthetic choices and learn how to better articulate your ideas through the medium of photography. Topics will include camera handling, film selection and characteristics, aperture, shutter speeds, metering for proper exposure, composition and framing. Upon completion of this course, you can expect to have a thorough understanding of the basic principles of photography.

DN1013 Concepts of Digital Imaging
3 AUs, Prerequisite: Nil

This course will familiarise you with methods of using digital imaging tools for creative concepts. You will learn to employ the dedicated software to realize your artistic vision. The goal is to achieve an elementary understanding of these tools as an expansion of the artistic palette. The course will focus on developing concepts for single, sequential images and time-based media, which will be

produced by using current digital imaging and post-production hard- and software. You will have the opportunity to integrate learned techniques with your own creative concept development.

DN1014 Drawing for Animation
3 AUs, Prerequisite: Nil

Concepts of drawing, which carry high relevance for animation, will form the focus of this course. You will be educated about the specific way of visual thinking, which enables you to analyze figures in motion and apply the results of their drawings from life to your designs and creations. Practical studies informed by the understanding of theory of design and movement will constitute the core of the course.

DN1015 Practical Digital Filmmaking
3 AUs, Prerequisite: Nil

Practical Digital Filmmaking is an introduction to fundamental skills for creating good digital films and successfully communicating through moving images and sound. This studio course exposes you to basic concepts, elements and principles used by Filmmakers in creative practices. The course provides you a context to explore and develop creative interest for more advanced exploration of the filmmaking process.

DN1016 Visual Storytelling
3 AUs, Prerequisite: Nil

This foundation level course will introduce you to processes of visual storytelling, which you will then apply in the creation of an original narrative for a specific form of sequential media such as animation, sequential photography, graphic novel and video. This learning forms the foundation for further studies in visual sequential narrative media.

GER-Core Course Descriptions

DD0000 Writing Narratives for Creative Media
3 AUs, Prerequisite: Nil

This course will introduce the students to the issues of writing for creative media. Text plays a significant part in many creative works. Such things as films, adverts, games and web experiences all require the involvement of a writer or a writing team. Such writing has to engage with the visual materiality of the art and is often in a creative dialogue with its form and content. This course develops in the student the beginnings of a personal voice in writing and will introduce them to notable examples in the field.

[HW0209 Academic Communication in the Arts, Design and Media Studies](#)
2 AUs, Prerequisite: Nil

[GC0001 Introduction to Sustainability: Multidisciplinary Approaches and Solutions](#)
1 AU, Prerequisite: Nil