Course Aims
This introductory course will familiarize you with the basic principles that inform all animation practice. You will be introduced to a wide variety of traditional and non-traditional animation styles and the ideas. Through a series of hand drawn exercises, you will gain a practice-based experience of core animation fundamentals. The course is designed to develop your basic skills and to prepare you for more complex application in animation filmmaking.

Content
Overview of key concepts and theories around the creation of motion through drawing. An exploration of your own character design to show understanding of anatomy, gesture weight, and how you can capture the force that propels gesture and motion in animation. Overview of basic concepts in relation to human locomotion. Transfer the knowledge acquired to your own personal work.

To find out more, please contact: ADM_Undergrad@ntu.edu.sg