DT2011
Stop Motion

Eligibility: NTU

Bernhard Schmitt (Assistant Professor)

G01 (63112): Mondays, 1300 – 1600 at ART-B1-5A

Course Aims
This foundation level course will introduce you to the theoretical and practical basics of stop motion animation and its different techniques. You will analyse stop motion animations from different periods and create a number of animations including one extensive one at the end of the semester. This practical approach will provide a foundational context for contemporary stop motion practice.

Course Content
This course will cover different frame sequencing techniques such as pixilation, object animation, sand animation, puppet animation, experimental frame-by-frame animation. You will explore different software and materials used in stop motion animation, material properties and ways to process and manipulate materials for stop motion animation. You will learn about different types of puppets, cultural context and their use in contemporary media, how to design, construct and animate puppets.

To find out more, please contact: ADM_Undergrad@ntu.edu.sg